

we make Kids smile

# **GREAT FUN**

- Outdoor games and sports
- Arts & Crafts
- ★ Playing with friends
- ★ Great Educators
- ★ Food and Cooking
- ★ Indoor Activities



# **Summer School Holiday Fun**

Are you ready for **'Passport To Summer'** these school holidays? We are!

## Feature theme days these school holidays include:

## **Overflowing Fun**

Make your very own erupting volcano

### **Frame of Mind**

Creatively decorate your very own mosaic photo frame

### **The Great Games Spectacular**

Spectacular outdoor games with friends

#### **Construction Zone**

Build up to eight different construction vehicles

#### **Back To Cool**

Tie dye bags and pencil cases





#### Welcome to our last news letter for 2017

The children have been busy excitedly working on lots of Christmas craft our the last few weeks with a focus in our craft being sustainability, this teaches the children a level of respect for the environment and shows them that you don't need anything but your creativity and you can have an amazing time, we have a saying at our afterschool care craft table 'the only limit is your imaginations' and the children have really embraced this especially over the Christmas season.

The children and staff have been busy planning an

Afterschool care end of year celebration for the last day of school (the 13<sup>th</sup> of December), at the end of the school day all children who have attended Camp Australia during the year will be welcome to drop in and have a little goodbye party. Afterschool care will be starting at the end of the school day for the last day of term at 2:30 pm so please feel free to drop in and share some fun before you embark on your school holiday adventures.

On behalf of all the staff who have had the pleasure of being apart of your children's school year we would like to thankyou for allowing us to be apart of your children's educational journey and wish you all a truly merry Christmas and happy new year and we look forward to seeing you all for a new adventure in 2018.